

From the Soil

2-22-22

Lou Rosen

Movement 1: "From the Soil"

♩ = 72

Snare

Tenor

Bass

Marching Cymbals

Marimba 1

Marimba 2

Vibraphone

Xylophone/
Glockenspiel

Aux. Percussion 1

Aux. Percussion 2

Drum Set

Synth 1

Synth 2

"From the soil..."

"let it simply grow"

A

S. D.

T. D.

B. D.

Cym.

Mar. 1

Mar. 2

Vib.

X./G.

Aux. 1

Aux. 2

Dr.

Synth 1

Synth 2

Glockenspiel

Bass Drum

Tam-Tam

Wind Chimes

pedal ad lib.

Synth+Strings Patch

This page contains a musical score for a percussion ensemble. The instruments listed on the left are S.D., T.D., B.D., Cym., Mar. 1, Mar. 2, Vib., X./G., Aux. 1, Aux. 2, Dr., Synth 1, and Synth 2. The score includes various musical notations such as notes, rests, and dynamic markings (p, f, pp, mp). A large, diagonal 'SAMPLE' watermark is overlaid across the center of the page.

4

B

All

S. D. *mf* *p* 1 r l r l r l r l r

T. D. *mf* *p* b b b b r l r l r l r l r

B. D. *f* *p* 6

Cym.

Mar. 1 *p* 6

Mar. 2 *p* 6

Vib. *p*

X./G. Xylophone *p*

Aux. 1 Concert Snare *p*

Aux. 2

Dr. *p*

Synth 1 *mp* *mf* opt. solo

Synth 2 "from"

15 rit.

S. D. $\text{H } \frac{3}{4}$ $\frac{4}{4}$

T. D. $\text{H } \frac{3}{4}$ $\frac{4}{4}$

B. D. $\text{H } \frac{3}{4}$ $\frac{4}{4}$

Cym. $\text{H } \frac{3}{4}$ $\frac{4}{4}$

Mar. 1 $\text{H } \frac{3}{4}$ $\frac{4}{4}$

Mar. 2 $\text{H } \frac{3}{4}$ $\frac{4}{4}$

Vib. $\text{H } \frac{3}{4}$ $\frac{4}{4}$

X.G. $\text{H } \frac{3}{4}$ $\frac{4}{4}$

Aux. 1 $\text{H } \frac{3}{4}$ $\frac{4}{4}$

Aux. 2 $\text{H } \frac{3}{4}$ $\frac{4}{4}$

Dr. $\text{H } \frac{3}{4}$ $\frac{4}{4}$

Synth 1 $\text{H } \frac{3}{4}$ $\frac{4}{4}$

Synth 2 $\text{H } \frac{3}{4}$ $\frac{4}{4}$

"cast..."

5:3

p

Movement 2: "Cast the Seeds Below"

C ♩ = 114

21

S. D. *p* *One player*

T. D.

B. D.

Cym.

Mar. 1 *p* *mp*

Mar. 2 *p* *mp*

Vib. *p* *mp*

X./G. *Xylophone* *p* *mp*

Aux. 1 *Shaker* *mp*

Aux. 2 *Congas* *mp*

Dr. *p* *mp*

Synth 1

Synth 2 *Piano Patch* *p* *mp*

27 All $\text{♩} = 152$ **D** to edge

S. D. *mp* *mf* *f* *ff* Rlr... *p* 1 r 1 r 1 r 1

T. D. One player All *mf* *f* *ff* *p*

B. D. *f* *ff* to edge Rlr... *p* crash

Cym. crash

Mar. 1 *mf* *f* *ff* Crash Cym.

Mar. 2 *mf* *f* *ff* Crash Cym.

Vib. *mf* *f* *ff* Crash Cym.

X./G. *mf* *f* *ff*

Aux. 1 *mf* *f* *ff* Bass Drum Tam-Tam

Aux. 2 *mf* *f* *ff* Wind Chimes

Dr. *mf* *f* *ff*

Synth 1 Synth Lead *f*

Synth 2 *mf* *f* *ff*

34 to center

S. D. *r r l r l r l R l r l R l r l l R L R L l r L l r L R l r l r l r*
f p

T. D. *unis. b f R l r L r l r l r l R L r l R L*

B. D.

Cym.

Mar. 1 Marimba *p mp*

Mar. 2 Marimba *p mp*

Vib. Vibraphone *mf p mf p mf p mf*

X./G. *p mf p mf p mf p mf*

Aux. 1 opt. Thunder Sheet, Rain Stick, Wooden Chimes, Wind Chimes *p f*

Aux. 2 Shekere *p mp*

Dr. *f p f p f p f p f p*

Synth 1 wide vibrato *p mp*

Synth 2

[illegible]

47

S. D.

r l r l R l R R L R L R L R r l r l R l l R l R r r l r l r l R l R r r L r L r l r l r l R l l R

T. D.

l l R R L R L R r r L B L l l R R L R L R r r L B L l l R R L R L R r r L r l l r l r l R l l R

B. D.

r l R R l r L L L r l R R l r L L L r l R R R R R

Cym.

tap press tap sizz tap press suk tap tap press tap sizz tap press suk tap tap press tap sizz tap crash

Mar. 1

Mar. 2

Vib.

X.G.

Aux. 1

Aux. 2

Dr.

Synth 1

Synth 2

The musical score is written for a variety of instruments. The percussion section includes S. D. (Snare Drum), T. D. (Tom Drum), B. D. (Bass Drum), Cym. (Cymbal), Mar. 1 (Maracas 1), Mar. 2 (Maracas 2), Vib. (Vibraphone), X.G. (Xylophone), Aux. 1 (Auxiliary 1), Aux. 2 (Auxiliary 2), and Dr. (Drum). The synth section includes Synth 1 and Synth 2. The score is in 2/4 time and features a mix of eighth, sixteenth, and quarter notes, as well as rests. The percussion parts are highly rhythmic, with many notes beamed together. The synth parts are more melodic and harmonic, providing a foundation for the percussion. A large 'SAMPLE' watermark is overlaid diagonally across the page.

54

S. D. *to edge* *Solo* *to center*
f *p* *pp*

T. D. *f* *p* *pp*

B. D. *to edge*
f *pp*

Cym.

Mar. 1 *Crash Cym.* *pp*

Mar. 2 *Crash Cym.* *pp*

Vib. *Crash Cym.* *Thunder Sheet* *Vibraphone* *mf* *pp*

X./G. *Rain Stick + Wooden Chimes* *mf* *pp*

Aux. 1 *+ Tam-Tam* *pp*

Aux. 2 *Wind Chimes*

Dr. *To Dr.* *p* *pp*

Synth 1 *chord patch*

Synth 2 *Impact/chord* *Rain sounds*

Movement 3: "The Simple Part"

F 15"

♩=172

62

S. D.

T. D.

B. D.

Cym.

15"

Play out of time with other players,
repeating ad. lib. and adding in sequentially
Start at a very slow tempo and gradually accelerate
Low Tom

Mar. 1

Mar. 2

Vib.

X./G.

Bass Drum

Aux. 1

Drum

Aux. 2

Play out of time with other players,
repeating ad lib. and adding in sequentially
(opt. on any drums/cymbals)
Start at a very slow tempo and gradually accelerate

Dr.

Piano Patch

Synth 1

Sustained Synth Patch

Synth 2

15"

13

67

S. D.

T. D.

B. D.

Cym.

Mar. 1

Mar. 2

Vib.

X./G.

Aux. 1

Aux. 2

Dr.

Synth 1

Synth 2

15"

Play rhythmic figure out of time with other players,
repeating ad. lib. and fading sequentially
Start at previous tempo and quickly slow down

15"

Play rhythmic figure out of time with other players,
repeating ad. lib. and fading sequentially
Start at previous tempo and quickly slow down

Play pitches in order,
out of time with other players

15"

Play pitches at random, out of time
Start quickly and gradually decrease frequency

15"

Play rhythmic figure out of time with other players,
repeating ad lib. and fading sequentially
(opt. on any drums/cymbals)
Start at previous tempo and quickly slow down

Play pitches at random, out of time
Start quickly and gradually decrease frequency

Hold note for a few seconds, then release

Movement 4: "To The Sky"

G ♩ = 160

75

S. D. $\text{H } \frac{3}{4}$

T. D. $\text{H } \frac{3}{4}$

B. D. $\text{H } \frac{3}{4}$

Cym. $\text{H } \frac{3}{4}$

Mar. 1 $\text{G } \frac{3}{4}$

Mar. 2 $\text{G } \frac{3}{4}$

Vib. $\text{G } \frac{3}{4}$

X./G. $\text{G } \frac{3}{4}$

Aux. 1 $\text{H } \frac{3}{4}$

Aux. 2 $\text{H } \frac{3}{4}$

Dr. $\text{H } \frac{3}{4}$

Synth 1 $\text{G } \frac{3}{4}$

Synth 2 $\text{G } \frac{3}{4}$

grow to the sky

press

mf

p

medium mallets

Xylophone

Glockenspiel

Tambourine + opt. Snake Drum

Shakere

Piano Patch

Soft Synth Patch

mf

p

88

S. D. Snare Drum

1 1 1 1 1 1 1 1 1 1

mf

T. D. Tenor Drums

1 1 1 1 1 1 1 1 1 1

mf

B. D.

sub. f

Cym.

tap crash zing sizz tap crash zing sizz press

sub. f

Mar. 1

Mar. 2

f

Vib.

f

X./G.

Xylophone

f

Aux. 1

f

Aux. 2

f

Dr.

f

Synth 1

f

Synth 2

Plucked Strings Patch

f

98

S. D. *sub. f* *p* *mp* *mf*

T. D. *sub. f* *p* *mp* *mf*

B. D. *p* *mp* *mf*

Cym. zing ding zing ding zing ding zing ding zing *p* *mp* *mf*

Mar. 1 *p* *mp* *mf*

Mar. 2 *p* *mp* *mf*

Vib. *p* *mp* *mf*

X./G. Glockenspiel *p* *mp* *mf*

Aux. 1 *p* *mp* *mf*

Aux. 2 *p* *mp* *mf*

Dr. *p* *mp* *mf*

Synth 1 *p* *mp* *mf*

Synth 2 *p* *mp* *mf*

109

S. D. *f* *ff* *p* *ff*

T. D. *f* *ff* *p* *ff*

B. D. *f* *ff* *p* *ff*

Cym. crash *f* *ff*

Mar. 1 (8) *f* *ff* Sus. Cym. Marimba

Mar. 2 *f* *ff* Sus. Cym. Marimba

Vib. *f* *ff* Sus. Cym. Vibraphone

X./G. *f* *ff* *ff*

Aux. 1 *f* *p* *ff* Bass Drum Tam-Tam

Aux. 2 *f* *ff* Cymbals

Dr. *f* *ff* *p* *ff*

Synth 1 *f* *ff* *ff*

Synth 2 *f* *ff* Synth+Strings Patch

17

117

S. D. *pp*

T. D. *f*

B. D. *f*

Cym. *f*

Mar. 1 *f*

Mar. 2 *f*

Vib. *f*

X./G. *f*

Aux. 1 *p* *f* *p*

Aux. 2

Dr. *f*

Synth 1 *f*

Synth 2 *f*

Electro Lead Patch (L.H. on pitch/mod wheel)

SAMPLE

J

Timpani

125

S. D. *p* *mf*

T. D. *pp*

B. D. *pp*

Cym. *mp* *pp*

Mar. 1 *mf* *mp* *p* *pp*

Mar. 2 *mf* *mp* *p* *pp*

Vib. *mf* *mp* *pp*

X./G. *mf* *mp* *p*

Aux. 1 *mf* *p* *p*

Aux. 2 Wind Chimes Triangle *pp*

Dr. *mf* *mp* *p*

Synth 1 *mf* *mp* *p*

Synth 2 *mf* *mp* *p*

134

S. D. *pp*

T. D. Timpani *pp*

B. D. Low Tom (unis.)

Cym.

Mar. 1 *pp* soft heavy mallets *mp*

Mar. 2 *pp* soft, heavy mallets *mp*

Vib. *pp* bowed

X./G. *pp*

Aux. 1 *pp*

Aux. 2 *pp*

Dr. soft mallets *pp*

Synth 1 *p*

Synth 2

SAMPLE

141 $\text{♩} = 90$

S. D. *ppp*

T. D. *ppp*

B. D. *ppp*

Cym.

Mar. 1 *pp* *ppp*

Mar. 2 *pp* *ppp*

Vib.

X./G. *ppp*

Aux. 1 *ppp*

Aux. 2 Wind Chimes *ppp*

Dr. *ppp*

Synth 1 *pp* *gliss.* pitch bend down

Synth 2 *pp*